



Test System Weekly
See Watch ~Test

Part *Points*
Telecom
&

Security Services

1.

2.

3.

4.



5.



6.

7.

8.

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card below.
 sounds, see *Bypass Points* on the
 staying home. If Error Tone
 Use No Delay when you re

Press 0 0.
Turn System Part On, No Delay

card below.
 sounds, see *Bypass Points* on the
 staying home. If Error Tone
 Use No Delay when you re

Press 9 9.
Turn System All On, No Delay

Bypass Points on the card below.
 If Error Tone sounds, see
 Exit Delay begins.
 Press 0.

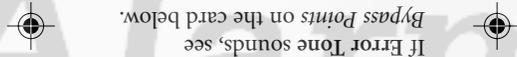
Turn System Part On

Bypass Points on the card below.
 If Error Tone sounds, see
 Exit Delay begins.
 Press 9.

Turn System All On

Enter your passcode to turn the
 system off and silence alarms.

Turn System Off



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Bypass Points

An open door or window is an example of a faulted point. Use Bypass to turn the system on with a faulted point.

1. Press **9** or **0**

To turn the system All or Part on, the lights for faulted points blink. The lights for other points are on *solid*. The exit tone begins if there are no faulted points.

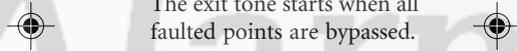
2. Press the key for the point you want to bypass. For example, if you want to bypass point 5, press the 5 key. The point light goes off.

The exit tone starts when all faulted points are bypassed.

If you bypass a point in error, press **Clear** and start over at *step 1*.

3. Exit now or turn the system on with No Delay by pressing **9** or **0** a second time. The All or Part light blinks showing points are bypassed.

4. Turning the system off clears all bypassed points.



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company for help.
 light blinks. Call your alarm
 If points do not reset, the OK
 during the reset.
 Part, and point lights go off
 takes about 20 seconds. The All,
 including fire points. The reset
 passcode to reset the system,
 Press **3** and enter your

Reset System

to leave *Check System*.
 view alarm memory. Press **Clear**
 System mode. Hold **6** to
 Press **4** to enter *Check*

View Alarm Memory

System to reset the OK light.
 caused the alarm. Use *Reset*
 Memory to see which point
 alarm company. Use *View Alarm*
 An alarm has been sent to your

OK Light Flashing?

light stops flashing.
 the alarm is cancelled. The OK
 system dials your alarm company,
 enter your passcode *before* the
 The alarm tone sounds. If you
 and point lights (1 to 8) flash.
 When there is an alarm, the OK

Enter Your Passcode

To Silence an Alarm,

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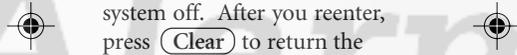
If You Lose Track

If you are unsure about the status of your system, do the following:

- Check the **On** light. If it's lit, your system is on. *Step Outside* is the only function you can perform when the system is on.
- If the system is off, press **(Clear)** twice to exit any function and start over.

Step Outside

Pressing **(Clear)** bypasses your entrance doors and sounds the exit tone, when your system is *On with No Delay*. You can exit and reenter without turning your system off. After you reenter, press **(Clear)** to return the system to full protection and silence the tone.



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Alarm Silence~Reset

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your alarm company.

system is not operational. Call

If the OK light is off, your

conditions.

Check System to identify trouble

when all troubles are cleared. Use

The OK light stops blinking

devices.

batteries or faulted detection

are caused by such things as low

system trouble. System troubles

OK light blinks when there is a

The trouble tone sounds and the

Press Clear

To Silence the Trouble Tone,

constant warble tone.

Burglary Alarm Tone – A

briefly off (repeatedly).

that is on for 1 second, then

Fire Alarm Tone – A warble tone

not repeated.

tone as the Trouble Tone, but it is

Error Tone – The same warble

warble tone (repeatedly).

by a pause, followed by the

that is on briefly, then followed

Trouble Tone – A warble tone

System Tones

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Check System

Press **4** then:

Trouble - Fire Point ▶

Hold **1** to view points

On = Trbl, Blink = Bypass

Trouble - Non-Fire Point ▶

Hold **2** to view points

On = Trbl, Blink = Bypass

Power Trouble ▶

Power to system is off.

Operating on battery.

Communication Fail ▶

Check telephone line.



Service Required ▶

Call your alarm company.

Alarm Memory ▶

Hold **6** to view points

Flash = Alarm

On = Cancelled Alarm

Turning the system on resets alarm memory.

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Check System





4. Press **Clear** after selecting watch tone.

Key also silences tone. until point clears (door closes). Pressing **Clear** until point light, tone

4

pressed.

until **Clear** Key is

3

Blink point light, tone.

2

Blink point light, short tone.

1

To blink point light, no tone.

3. Press:

2. Enter your passcode. (Owner type required)

1. Press **7**

Selecting Watch Tone

When your system is off, it "watches" points you select. For example, you can set your system to blink the point light and sound a tone when a door opens.

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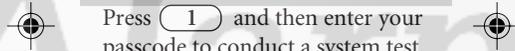
Selecting Watch Points

To select points to watch:

1. Press **8**
2. Lights come on to indicate watched points.
You cannot "watch" fire points. They are always on.
3. Enter your passcode.
(Owner type required)
4. Press **1** to **8** to select and deselect points.
Key 1 for Point 1 and so on.
To select or deselect all points, press **9**.
5. Press **Clear** after selecting points.

System Test

Press **1** and then enter your passcode to conduct a system test.
Be sure to contact your alarm company before you begin.



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Watch~Test





Change Passcode

1. Press (5) If you hear the

error tone your system

doesn't have the Change

Passcode feature.

2. Enter your passcode. The

light showing your code

number (1 to 8) turns on,

and the Part light begins

flashing.

3. Enter a new passcode with

the same number of digits as

your old code. If the error

tone sounds, start over. Try

a different new passcode.

4. Enter your new passcode

again. The OK tone sounds

and the system leaves

passcode change mode. If

the error tone sounds, start

over.

Show Users

The Show User mode shows each

user's code type on lights 1 to 8.

User 1 is light 1 and so on.

1. Press (6) to Show Code

type.

Flash - Owner

Blink - User

On - One-Time

Off - Disabled

2. Press (Clear) to leave

Show User.





Keypad Indicators

On

Lights when system is All or Part On.

No Delay

Lights when the system is All or Part On without entry or exit delay.

1 to 8

Point lights show the status of each point.

On Steady: Point "On"

Blink: Point faulted. (Door or window open.)

Flash: Alarm.

All

Lights with the "On" light when the system is All On.

When the system is off, "All" lights when all points are ready. (No doors or windows open.)

Part

Lights with the "On" light when the system is Part On.

When the system is off, lights when "Part" points are ready.

OK

Blink: see Check System

Flash: see Alarm

Silence~Reset

Change Passcode



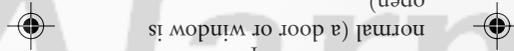
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71-07090-000E 09/03
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Telecom Security Services
Blinking Light - A slowly blinking light.
Trouble - A service condition that needs to be corrected, such as a broken wire.
Point - A detection device, or group of devices connected to without entry or exit delay.
No Delay - Turning the system on

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Flashing Light - A rapidly blinking light.
Faulted Point - A point that is not normal (a door or window is open).
 The delay for your system is
Exit Delay - The time you have to leave the building after you've turned your system on. The system emits a tone during exit delay.
 The delay for your system is
 a tone during entry delay.
 your system off. The system emits to enter the building and turn
Entry Delay - The time you have temporarily.
 points from the security system
Bypass - To selectively remove

Glossary

